

shaft and said first, second and third crankshafts to either

- rotate one of said first, second or third crankshafts but not the other two of said crankshafts, or to
- rotate said other two of said crankshafts but not said one crankshaft; and
- a control unit mounted on said toy body, said control unit including a microphone for receiving an external sound signal, and means responsive to said sound signal to connect said power source to turn on said motor and operate said gear changeover mechanism for a preselected period of time and then disconnect said power source to turn off said motor and inactivate said gear changeover mechanism. --.

A12
IN THE ABSTRACT:

Page 29, cancel the existing Abstract and substitute a new

A13
Abstract reading as follows:

-- An animal motion toy wherein a toy body modeled in the form of an animal has movable arm frames on both sides, movable leg frames on both sides, an openable mouth portion, and a built-in sounding member. The arm frames are rotated by a first crankshaft incorporated in the toy body and the mouth portion is opened and closed and the sounding member makes a sound by a second crankshaft incorporated in the toy body. The leg frames are moved by a third crankshaft incorporated in the toy body. A gear changeover mechanism is connected to a motor which is turned on when a microphone provided in the toy body receives a sound generated by an external signal. The gear changeover mechanism